

Network slicing in the context of IoT



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Introduction

Slicing seems to be a hot topic, but mostly in the 5G community

- The technology can be also nicely used for other (non-mobile) solutions – it is very well suited for IoT
- Slicing is typically applied to softwarized networks (SDN/NFV/Clouds)
- It solves similar problems to MEC (and gives much more)
- It enables deployment of different (QoS), multiple large scale IoT networks with low OPEX and short TTM
- It may give the slice (IoT network) tenant rich management capabilities
- It impacts IoT business models

3GPP and slicing

- A slice is composed as a **collection of logical network functions** that supports the communication **service requirements of particular use case(s)**
- The network slicing primarily targets a **partition of the core network**, but it is not excluded that **RAN may need specific functionality to support multiple slices or even partitioning of resources for different network slices**

Slicing according to NGMN (5G P1 01/2016)

The network slicing concept consists of 3 layers:

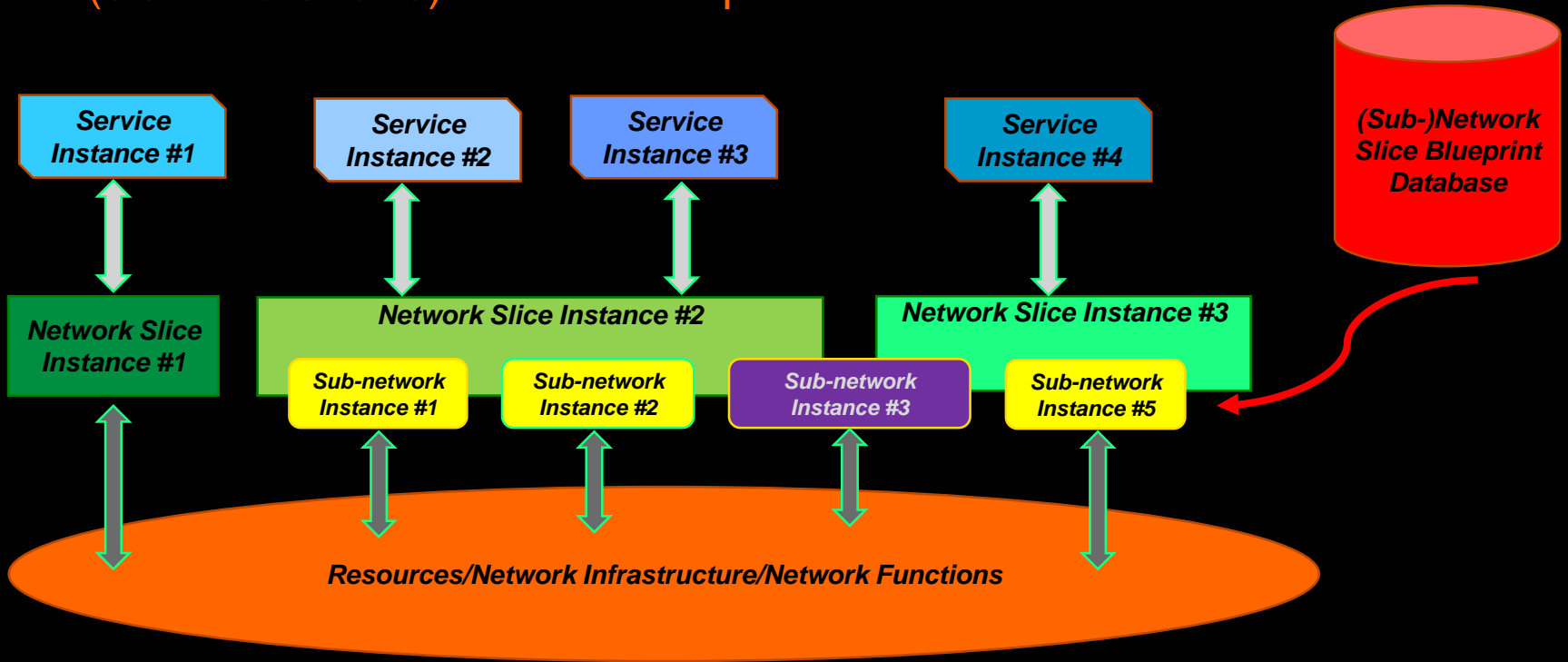
- **Resource layer**
 - **Physical Resource:** computation, storage or transport
 - **Logical Resource:** partition of a physical resource, or grouping of multiple physical resources dedicated to a Network Function
- **Network Slice Instance Layer** that is created using **Network Slice Blueprint** that provides the network characteristics which are required by a Service Instance. A Network Slice Instance may also be shared across multiple Service Instances.
- **Service Instance Layer** represents the services which are to be supported. Services can be provided by the network operator or by 3rd parties

NGMN (5G P1 01/2016): Network Slice Instance

- A set of network functions, and resources to run these network functions, forming a complete instantiated logical network to **meet certain network characteristics required by the Service Instance(s)**
- A network slice instance **may be fully or partly, logically and/or physically, isolated from another network slice instance**
- The resources comprise of **physical and logical resources**

Network Slice Blueprint: A complete description of the structure, configuration and the plans/work flows for how to instantiate and control the Network Slice Instance during its life cycle. It enables the instantiation of a Network Slice, with certain network characteristics (e.g. ultra-low latency, ...)

NGMN (5G P1 01/2016): The overall picture

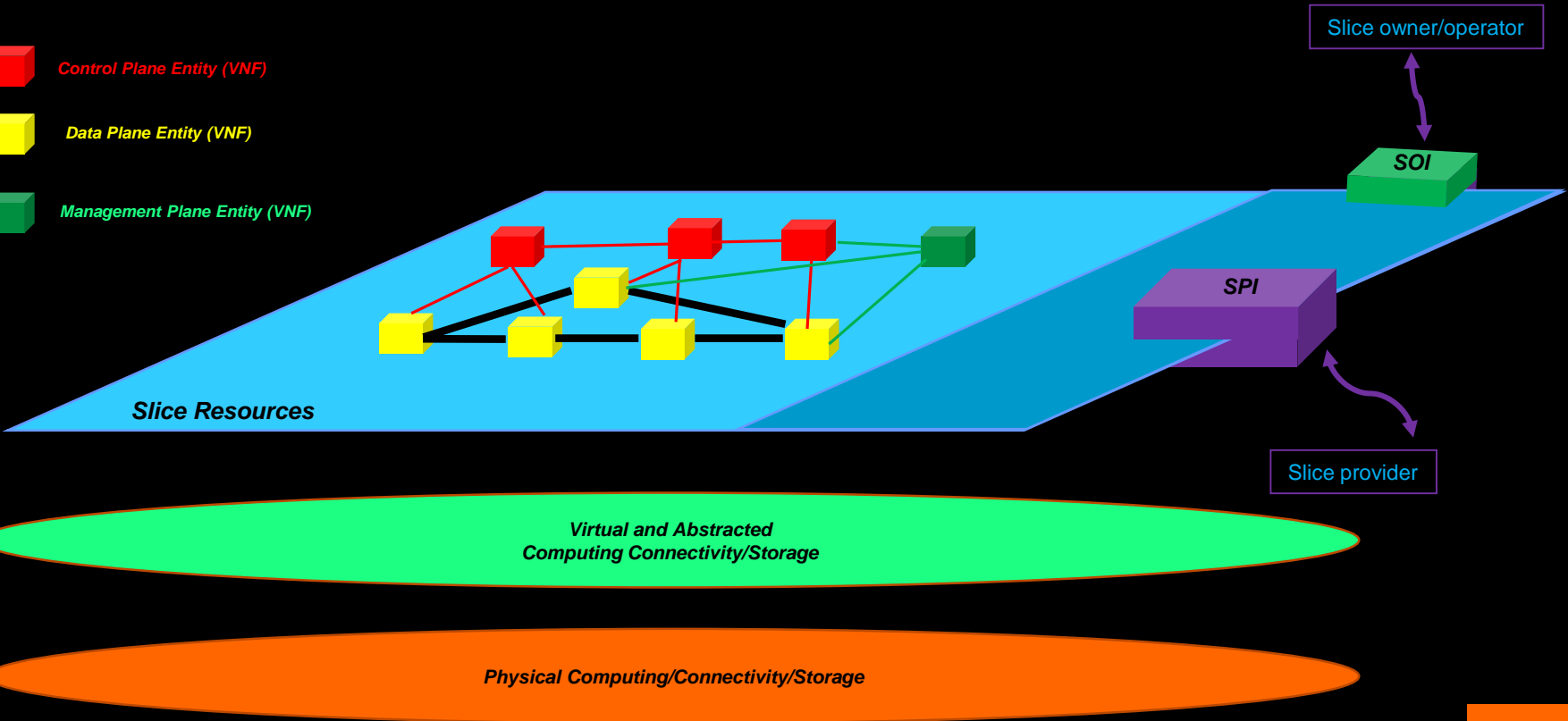


Generic slicing architecture

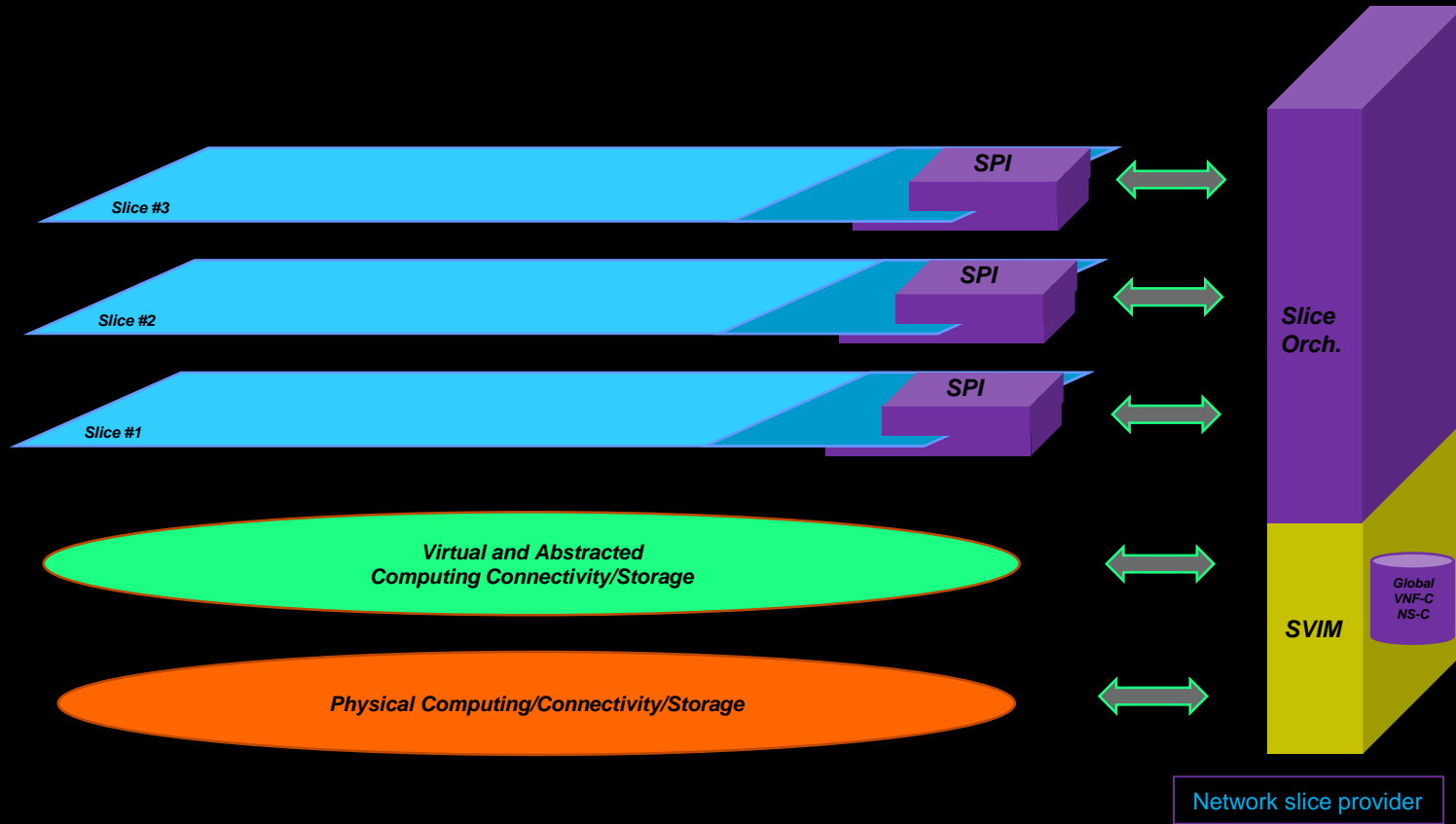
 Control Plane Entity (VNF)

 Data Plane Entity (VNF)

 Management Plane Entity (VNF)



Slice Orchestration and Management



Benefits of slicing

- **Shared infrastructure but many networks** with different features of
 - Data plane (QoS, caching, encryption)
 - Customized Control Plane properties
 - Cross ISO stack operations (network well integrated with services)
 - Dynamic placement of functions (cf. follow-the-crowd approach)
- **Automated operations via orchestration**
 - Includes dynamic placement of functions on the edge
- **Ownership**
 - Slice owner may have control over its network slice
- **Network slice on demand** (cf. every day early in the morning)
 - The infrastructure is ready
 - Slice templates (Blueprints) are reusable
 - On-demand slices can be created by the end users



Merci!

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