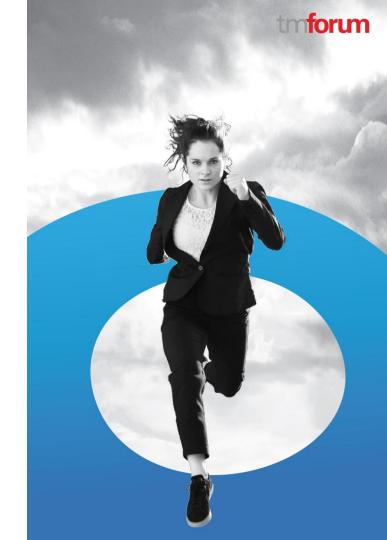


Connected Citizens The Smart City Accelerator

Christian MAITRE – Orange Pieter JANSE VAN RENSBURG- Globetom





Smart City Accelerator

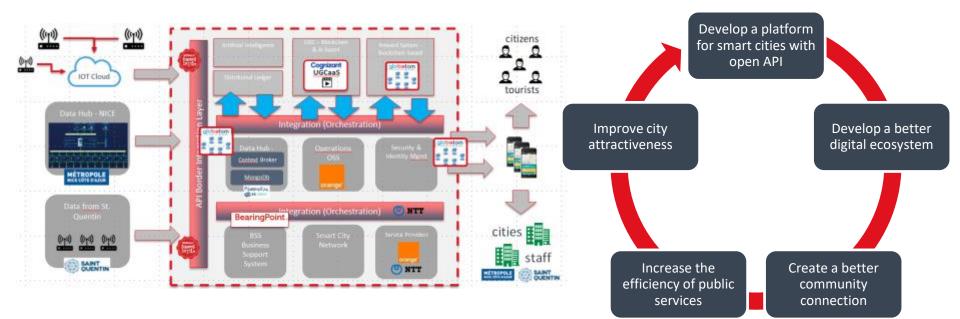


A platform designed for smart cities with open APIs which will allow the development of various applications to stimulate citizen engagement.





"A unique platform encompassing all technical components required to answer to all city challenges and use cases"





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Value and business models



The Key Questions

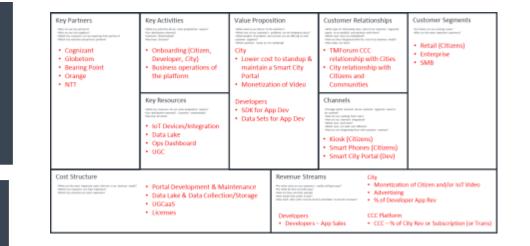
- Who will pay for any smart city solution, implementation, setup and run ?
- How can we generate revenue ?
- Who pays who ?
- What is the good/best value chain ?
- Is data a good money ?

How to monetize?

- Efficiency, cost cutting
- Value addition
- New revenue generation

A complex ecosystem

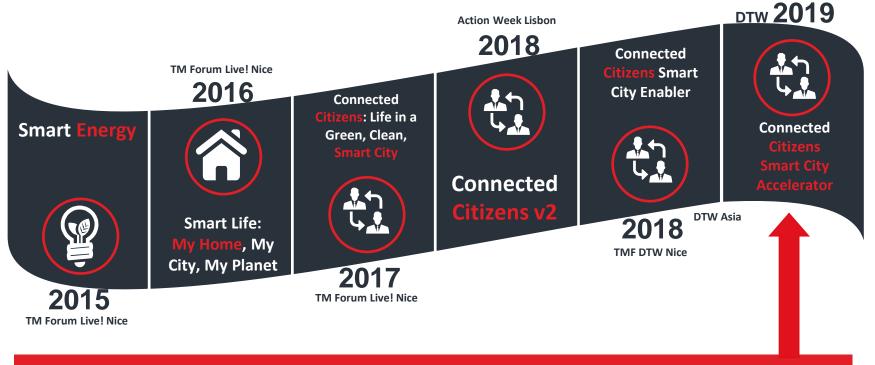
- Public service
- Private sector
- Universities
- Associations



2017: survey on french projects
80% projects
create 1 to 6 € per
euro value

Catalyst History and Timeline

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Connected Citizens ... the Smart City Accelerator









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The context

A long history of non converging solutions, a growing complexity with digital, an always bigger pressure on finance but the time is the good one now to start or restart on a smart city journey

- Cities are facing a proliferation of digital techniques and concepts to solve each of their concerns. There is very little convergence and synergy between these solutions. This is a reminder of what other areas may have encountered before any standardization...like Telco in the 80's
- With dozens of past and current experiences, cities have expressed their **great difficulty** in obtaining real levers to find tangible, scalable and sustainable results for their problems and especially for the interoperability of the solutions implemented.
- On top of this, Cities are today facing problems to finance these solutions with no efficient business models or revenue models, and are facing the digital wave without big levers to be embarked.

Smart solutions are fueled by disruptive technologies and social innovations

Most new technologies and social innovations are disruptive on their own. The combination of them is even more powerful and creates a 'perfect storm' of disruption.

- Cloud on-demand access to rich application functionality and computing power allow for exponential scalable solutions in a "pay-per-use" model pile - ubiquitous mobile internet, powerful mobile devices and apps with intuitive interfaces act as front end for many innovative solutions Social media & Digital platforms - use digital technology to connect people in new and powerful ways forming the basis of new collectives and communities Big data - large volumes of highly volatile and rich data (structured data, sensor data, audio, video, social media) form the lifeblood of smart solutions Artificial intelligence - cognitive systems combine machine learning with the ability to interact via natural language and create insight from data Internet of things - physical objects equipped with advanced sensors and connectivity transform into smart objects and generate a plethora of data Robotics and drones - social robots and drones replace human labor on a large scale, not only for routine work but increasingly for providing services 3D printing - additive manufacturing allows for efficient production of unique products where and when they are needed Blockchain - algorithm that facilitates registering transactions in an indisputable way without the use of an intermediary or a central administration Technological innovation Traditional and digital infrastructure
 - Renewable energy New sources of energy like photo voltaic cells and energy from wind and water are an alternative to large scale generation based on fossil fuel.
 Co-creation - an initiative that brings together parties to jointly create a mutual
 - valued outcome. In the context of smart cities, these are (communities of) citizens, private companies, knowledge institutes and public organizations that form an ecosystem to solve societal problems in a creative way.
 - Crowd sourcing the process of obtaining needed services, ideas, or content by soliciting contributions from a large group of people, and especially from an online community, rather than from traditional employees or suppliers.
 - Sharing economy using information technology as an enabler to bring together supply and demand in new ways. Use digital platforms to share and reuse excess capacity in a variety of goods and services.
 - Gamification the use of game thinking and game design elements (competition, levels, leaderboards, badges, etc.) in on-game contexts. The objective of gamification is to stimulate people to change their behavior. In a desired way.
 - Self organization a process where overall order and coordination arises out of the local interactions between people in an initially disordered system. It is spontaneous and not necessarily controlled by any auxiliary agent. The resulting organization is wholly distributed and typically robust.

Human and social capital

2015 Delotte The Netherlands

41 Smart Cilies - A Deloitte Point of View, Version 1.0



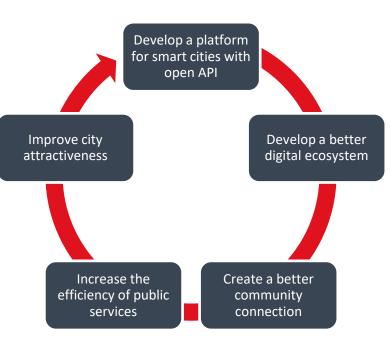
It is the good time : technology is here, mindset has changed, need is really here

The solution

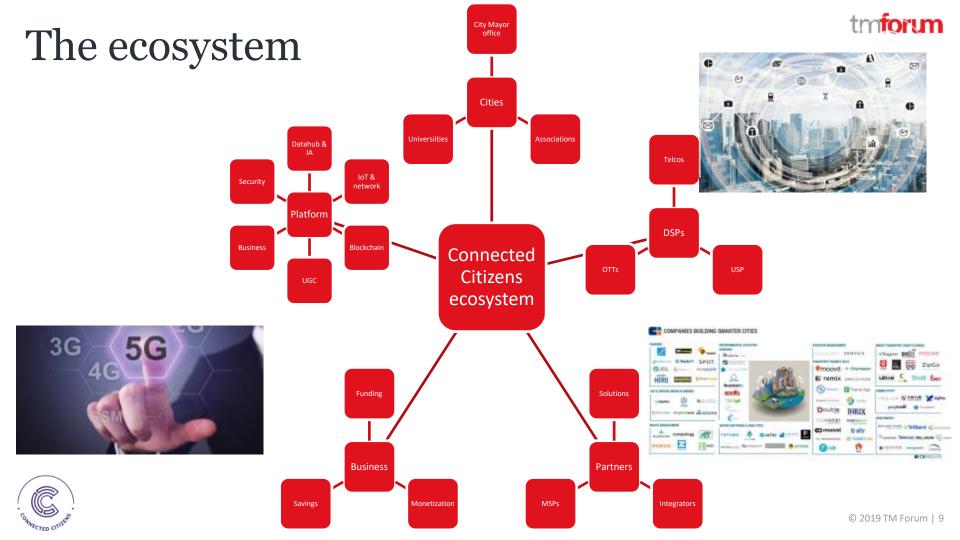


A new mutualized, open digital platform at the center of a business ecosystem to answer the cities needs of today and tomorrow

Connected Citizens builds the draft for the global ecosystem for small and medium cities to develop their smart city capabilities. The platform aims to enable city stakeholders, such as developers, city agents, students and citizens to collaborate for the development of the smart city "context" as well as for large developers or integrator to produce scaled up horizontal solutions



Our vision is not only to provide a platform but also to assist cities to become autonomous on the digital transformation. We will integrate an ecosystem vision with local public and private partners. They will be able to propose a valuable, efficient digital environment to develop their own ambition. That ecosystem will enhance the public services efficiency, create a new dynamic of engagement of citizens. At the end of the loop the ambition is to attract new citizens. companies, students ... to enable a more robust city with better funding capacities and a better image.



City Stories examples to validate the scenario



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City Stories







The weather forecast for the next few days heralds heavy rain. **Roger** needs to monitor river levels to prevent flood risk. To better manage the risks, he also needs to have information about upcoming events at the nearby auditorium.



Mike is an emergency service coordinator for New York City (NYC). Today there are high winds and he is concerned about impacts to emergency services teams, traffic and citizen safety.

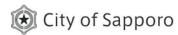






Alexandre is responsible of green spaces of the city of Saint-Quentin. His concern is to use data to monitor the watering system of sport fields in order to optimize water consumption and tour of municipal staff.







Taka is responsible of ICT usage to solve the problems in the city of Sapporo. His concern is to make use of the data from IT to understand the tourist move and purchase behavior in order to encourage local business.



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Use Cases

User Generated Content with Blockchain



Third Party / Innovator Onboarding



Decision Making Based on IoT Events



Expose and Track Existing Data Through APIs Smart City IoT Device and Event Management







Vertical Stretch from Smart City Through Platform



cci	Needs Cresponses	Smart City	Smart Transportation	Smart Environment	Smart Education	Smart Factory	
Technical	Smart City IoT Device & Event Management						
	Expose and Track Usage of Existing City Data through APIs						
	Decision Making Based on data IOT Events						
	Third-Party / Innovator Onboarding	Sustainable	Parking Sharing	Saving	Learning	Innovating	
	User Generated Content with Blockchain	/Efficient		Monitoring	Teaching	Quality	
Operational	Onboarding Party & Provisioning	/Attractive city			Certifying	control	
	Ordering & Activation						
	Quality & Problem Mgt.						
	Billing & Settlement						

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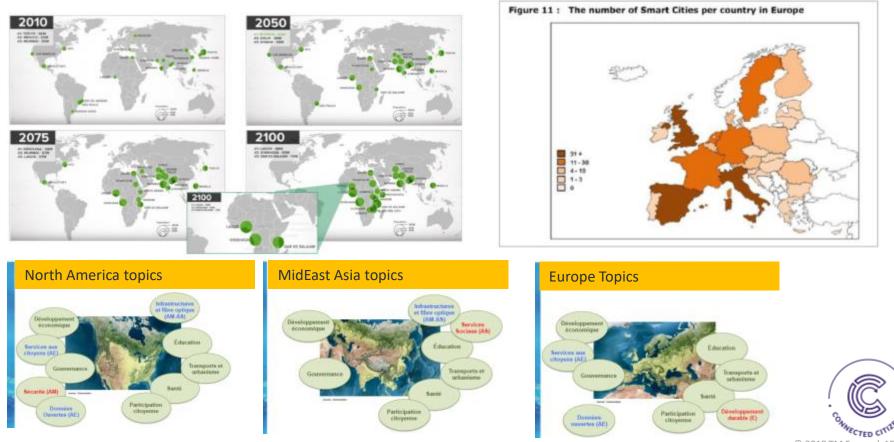
Business Models





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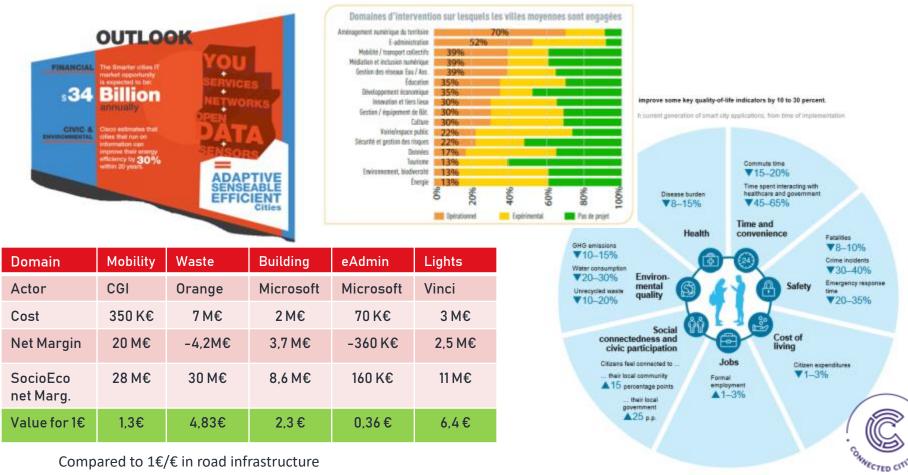
World is changing ... some cities will emerge, some will explode



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Smart City: A Big Market but ...



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As a conclusion in business our Business Model Canvas



 Key Partners *Who are our key partners? Who are our key supplier? Which key resources are we acquiring from partners? Which key activities do partners perform? Cognizant Globetom Bearing Point Orange NTT 	Key Activities •What key activities do our value propositions require? •Our distribution channels? •Customer Relationships? •Revenues Streams? • Onboarding (Citizen, Developer, City) • Business operations of the platform	 Value Proposition ************************************		<section-header><section-header><list-item><list-item><list-item><list-item><section-header></section-header></list-item></list-item></list-item></list-item></section-header></section-header>		Customer Segments *-or whom are we creating value? * Retail (Citizens) • Enterprise • SMB
	Key Resources What key resources do our value proposition require? Our distribution channels? Customer relationships? Revenue Streams? I IoT Devices/Integration Data Lake Ops Dashboard UGC					
Cost Structure *What are the most important costs inherent in our business model? *Which key resources are most expensive? *Which key activities are most expensive?	 Portal Development & Mai Data Lake & Data Collection UGCaaS Licenses 		Revenue Strea	adilywilling to pay? • Monetization • Advertising		n of Citizen and/or IoT Video per App Rev





Skynet

Borderless Remote Health Care: A Reality with 5G





Skynet primary objective

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As recent history has proven, **epidemic outbreaks** are still happening frequently, even in well developed countries and **swift, coordinated handling is crucial:** pandemic influenza, bird flu, swine flu, Nipah and Ebola still have a global impact.

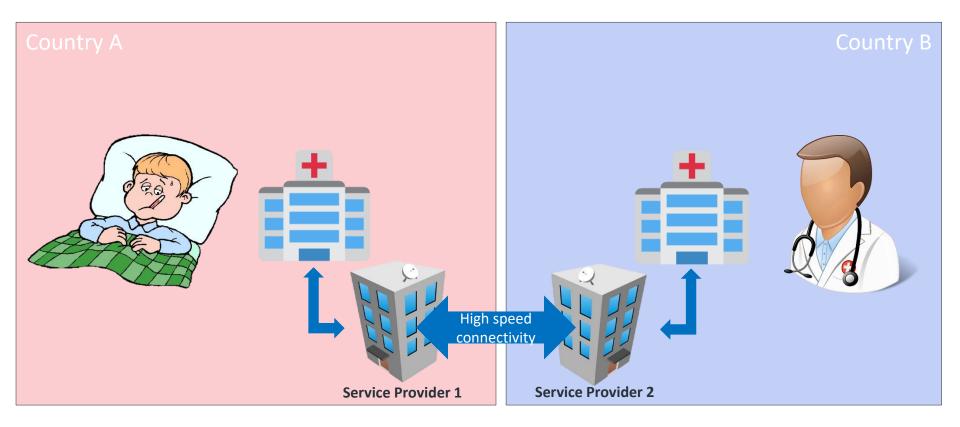
How telecoms can help the eHealth sector?

The Skynet model can ultimately enable an **unprecedented medical collaboration** around the globe.



But what happens when they are in different locations?

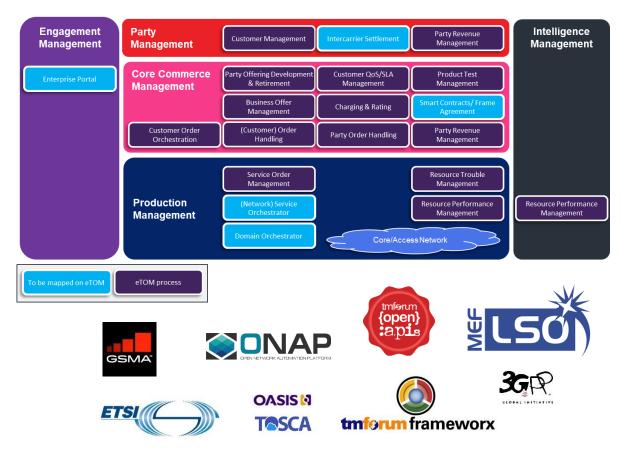
And advanced connectivity for advanced medical services





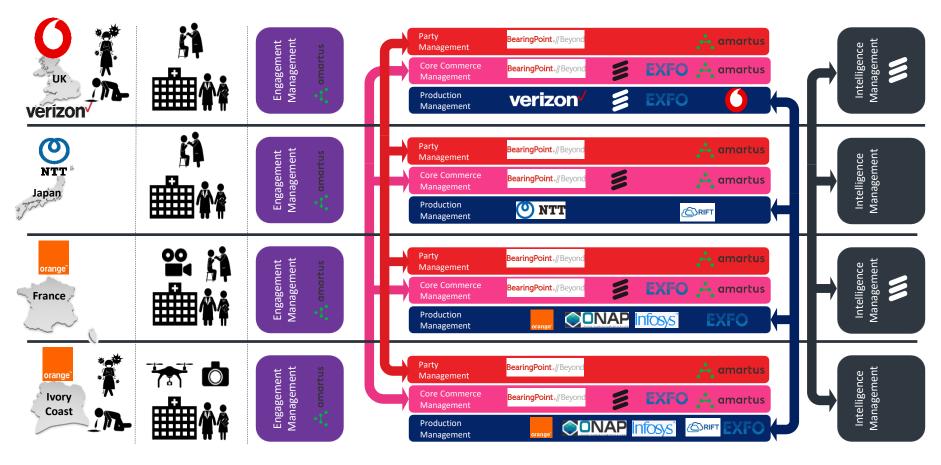
Industry standards

Industry standards are key as they enable collaboration and easy(er) integration of new partners, a mandatory requirement to enable a worldwide health platform collaboration.

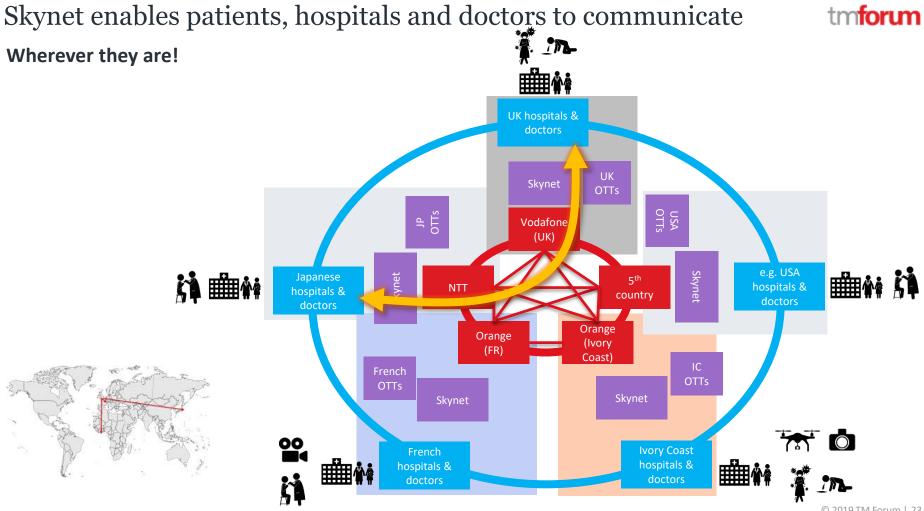


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High level ODA Skynet intercarrier architecture and applications



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11 Champions' and 6 vendors

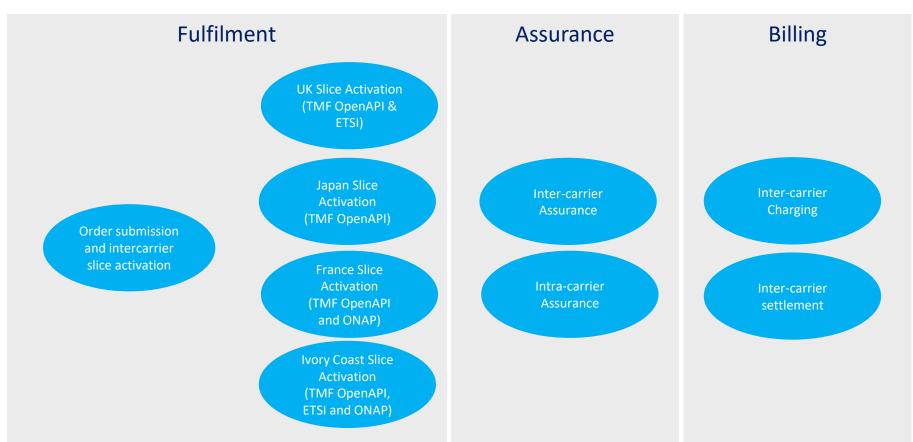


Incredible collaboration for next generation eHealth!

Skynet Demos

9 demos available!

Demo home



Conclusions

Using 5G network slicing to provide new tools to save lives!

- The knowledge doctors need often is available far away from the location of need, making telecoms a central enablement component.
- Skynet is providing:
 - On demand inter-carrier hybrid network slices orchestration that go across operators & country borders.
 - Inter-carrier Assurance
 - Inter-carrier Charging and Billing settlement
 - A powerful business model to manage all the parties involved

 The solution set up can actually be used as a blueprint to address every business vertical that requires high performing network slices going across operators and geographies









Thank you!